

2023 JUDGING GUIDELINES & GENERAL RULES FOR TEAMS

Team Definition: Three linemen who may rotate between events as climbers/groundmen. All climbers must be current linemen or have been otherwise classified a lineman/apprentice.

Judging will be based upon safety procedures, work practices, neatness and ability, equipment handling and timely completion of each event, (however, time will only be used in case of a tie). Any mistake made that would under normal working conditions cause serious injury or death will constitute immediate disqualification. **Any event judge, with consensus of the master judge, can disqualify a team for inappropriate conduct at any rodeo event, including the awards banquet. Disqualified competitors must leave the rodeo grounds immediately and may not participate in any other rodeo-related activity for the remainder of the rodeo. Competitors that have been disqualified will forfeit any scores prior to the disqualifying event. A letter documenting the conditions that warranted disqualification will be sent to the competitor's employer.**

GENERAL RULES FOR TEAMS

Hard hats & safety glasses are required for all participants & for all events.

Long sleeve shirts are required for all events. Sleeves may not be pushed up or rolled and must be buttoned (if applicable). Shirt tails must be tucked in at the start of the event.

Work gloves are required for all groundmen for all events.

Climbers are required to wear rubber gloves ground to ground, unless specified otherwise in the event description.

Climbing participants must inspect rubber gloves using the manufacturer's field air test prior to each event.

Climbing belt, climbers, fall arrest & secondary belts must be in good, safe, working condition.

Fall arrest is mandatory for all rodeo events.

Fall arrest must be properly adjusted.

Participants will have five minutes prior to each event to ask questions, layout tools, test gloves, test pole & adjust fall arrest.

Tool sharing between teams is allowed.

Questions will not be permitted during judging.

Each event is worth 100 total points.

All safety rules are to be observed during all the events.

INFRACTIONS - 2-POINT DEDUCTION

1. Improper use or loss of hard hat.
2. Improper use or loss of safety glasses.

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3. Improper wearing of shirts (please see long sleeve shirts requirement)
4. Improper adjustment of fall arrest.
5. Cutout/Loss of Control.
6. No rubber on reach, fall or slip.
7. Misuse of rubber.
8. Dropping of tools.
9. Misuse of tools.
10. First climber fails to carry handline.
11. Operation of hand line while any climber is ascending or descending pole.
12. Groundman not tagging handline for climber ascending or descending pole.
13. Handline is dropped while both climbers are up the pole.
14. Hot-dogging.
15. Poor housekeeping.
16. Groundman removing or failure to wear work gloves.

INFRACTIONS - 10-POINT DEDUCTION

1. Accidental contact with phases.
2. Working opposite phases.
3. Not using hand line or material bag for sending material up and down the pole.
4. 2 climbers ascending or descending the same pole at the same time.
5. Cutout and fall to ground.
6. Giving up on event.
7. Failure to adhere to the ground to ground rubber glove rule (unless otherwise noted in event description.)
8. Exceeding "Drop Dead" time on Hurt Man Rescue event only. All other events are 5 point deductions for exceeding "Drop Dead" time.

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APPEAL PROCESS

1. A team may appeal to the Event Judge for any disputed call.
2. If the Event Judge's ruling on the appeal is unsatisfactory, a final appeal may be made to the Master Judge. Master Judges' ruling is FINAL.
3. No team may appeal ruling on another team score.

NOTE: All participants will be required to sign their scoresheet indicating agreement with the final score. Once a participant signs the scoresheet and leaves an event, that score is FINAL and ineligible for appeal.

The use of an ox block will be allowed for all events EXCEPT Hurt Man Rescue.

Event rotation flow will be monitored and enforced. Teams will have enough time between events to check in with the event judges when they arrive at the event. Event rotation schedules will be distributed with registration packets. Score sheets will include a check-in/check-out time. Judges will also have a schedule with check-in/check-out times as well as team names so that participants can be located more easily for enforcement