# 2024 - Hurt Man Rescue

### Event: Simulated 4kV energized, rubber gloves required

### Drop Dead Time: 8 minutes

# **Event Summary:**

This event will consist of rescuing a mannequin from the top of the pole to represent an emergency rescue of a lineman in the field. Team members work together to rescue the "hurt man" mannequin that is attached to the top of the pole. Two members of each team will perform the event, one at a time, and the scores will be averaged together for the final team score. This is an individual event, with the two climbing Linemen's scores added together and averaged for the team score.

# **Event Description:**

- 1. Teams will be given 5 minutes for set up and questions. Fall arrest must be properly adjusted and rubber gloves checked during this time.
- 2. Time starts on the judge's signal with climber standing an arm's length from pole with belt and hooks lying on the ground.
- 3. Looking at the pole from the crossarm side, the handline will be hung on the right side. The hurt man will hang in the center of the pole on the crossarm side with both ends of safety straps and through braces. This will simulate an injury to a right-handed man.
- 4. Mannequin should be tied under arms with three half hitches. (Eye splice may not be used as part of hitches.) The half hitch is the only acceptable knot.
- 5. A minimum of one complete wrap around the crossarm is required before lowering the hurt man.
- 6. Be sure to call out "Headache" loudly when you drop your sheave. The sheave is to be dropped at the base of the pole.
- 7. A fall arrest safety belt with insert will be used on the mannequin. You must cut the insert on the shortest side without the extra tail. See diagram. There will be a 10-point deduction for cutting the belt in the wrong place.
- 8. Mannequin should be moved smoothly to the ground, without contacting the pole.
- 9. Time is over when mannequin touches the ground in a safe and reasonable manner.
- 10. Exceeding eight minutes to complete the event will result in a 10-point deduction.

- 11. Knives must be controlled at all times, dropping of knife during event will result in a deduction.
- 12. Judging will start when participants enter the event and continue until the mannequin hits the ground safely.
- 13. All general rules apply.

